# MODIFIED ANT COLONY OPTIMIZATION TECHNIQUE FOR SOLVING UNIT COMMITMENT PROBLEM 

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#### Abstract

Ant colony optimization (ACO) which is inspired by the natural behavior of ants in finding the shortest path to food is appropriate for solving the combinatorial optimization problems. Therefore, it is used to solve the unit commitment problem (UCP) and attain the minimum cost for scheduling thermal units in order to produce the demand load. In this paper modified ACO (MACO) is used to solve the UCP in which particle swarm optimization (PSO) is used to find the ACO parameters and genetic algorithm (GA) is used to solve economic dispatch and to minimize the generation cost in order to select the committed units appropriately. At first, all possible combinations that satisfy the demanded load and spinning reserve are calculated by means of genetic algorithm and the minimum economic generation cost of each state is calculated to make the ants search space (ASS). Then the artificial ants are allowed to search in this space. Problem formulation takes into consideration the minimum up and down time constraints, startup cost, shutdown cost, spinning reserve, and generation limit constraints. The feasibility of the proposed method in two systems is explained and the results are compared with the other methods. The results reveal that the suggested algorithm is more encouraging than the other ones.


Keywords: Unit Commitment, Modified Ant Colony Optimization, Genetic Algorithm, Constraints.

## I. INTRODUCTION

The UCP is a difficult optimization problem that has enough potential to save millions of dollars annually in electrical industry and also, unit commitment in power systems refers to the optimization problem for determining the on/off states of generating units that minimize the operating cost for a given time horizon. The objective of problem is that minimize the all operation cost with considering security constraints [1-3].

This problem was proposed first by Lowery in 1966 through dynamic programming. Basically the most accurate way to solve this problem is enumeration method in which through testing all possible combinations of units in the studding time interval the optimal answer can be achieved. The problem of this
method is its long solving time that increases exponentially as the size of the system grows [4]. The methods for solving the unit commitment problem are divided in three categories: classic, intelligent, and mixed. Some examples of the first category are as follows: enumeration, priority list, dynamic programming and Lagrange relaxation.

These methods are not so accepted in terms of convergence, calculation time and quality of answer. The widely used intelligent methods to solve this problem are: tabu search [5], neural network [6], genetic algorithm [7, 8], particle swarm optimization [9], mixed genetic algorithm and fuzzy logic [10], and ant colony search [11, 12].

The ACO which was first proposed by Dorigo to solve complex optimization problems, including traveling salesman's problem (TSP) attracted the researcher's attentions. The researchers understood the optimization potentials through the behavior of ants colony and during the analysis realized that the ants are able to find the shortest path to reach the food from the nest that can be used in solving complex problems.

The ACS algorithm was used to solve the problem of economic dispatch in a large-scale power system in reference [13]. In reference [14] the ACS was employed to improve productive scheduling of hydroelectric generation. In reference [15] ACS was used to reduce the loss in a reconfigured distribution network.

In reference [16] ACS was used to optimize the reactive power. To solve the UCP in this paper, firstly, the problem is formulated as a constraint optimization problem and then the ACO algorithm is applied to achieve minimum total generation cost. Genetic algorithm is also used to solve the economic dispatch problem. To show its feasibility, the proposed method was employed to two systems: one with 4 units for 8 hours and another with 10 units for 24 hours and the results are compared with the other methods. In this algorithm by means of PSO algorithm, the optimal parameters of ACO algorithm are achieved and at the end, a brief study is done about.

## II. PROBLEM FORMULATION

The aim of solving the UCP is to reduce total generation cost for scheduling starting up and shutting down the units and will be defined as following:
$\operatorname{Cost}_{N H}=\sum_{h=1}^{H}\left[\left[F C_{i}\left(P_{i h}\right)+\operatorname{STC}_{i}\left(1-U_{i(h-1)}\right)\right] U_{i h}+\right.$
$\left.+S D_{i}\left(1-U_{i h}\right) U_{i(h-1)}\right]$
The Equation (1) represents a cost function in which the related costs to the consumed fuel for $N$ units along with the cost of starting up and off for committed units during the whole determined period of time $(H)$ is also considered [2, 3]. The cost of fuel is usually shown as following in which $a_{i}, b_{i}$ and $c_{i}$ are constants.
$F C_{i}\left(P_{i h}\right)=c_{i} P_{i h}{ }^{2}+b_{i} P_{i h}+a_{i}$
The starting up cost of the generators can be represented as an exponential function:
$S T C_{i h}=T S_{i h}+\left(1-\mathrm{e}^{\left(\frac{-T_{i h}^{\text {ofi }}}{A S_{i h}}\right)}\right) B S_{i h}+M S_{i h}$
Of course, to model the cost of starting up the following multiform function can be used in:
$S T C_{i}= \begin{cases}H s c & X_{i}^{\text {off }} \leq M D_{i}+C s_{-} h r s \\ C s c & X_{i}^{\text {off }}>M D_{i}+C s \_h r s\end{cases}$
where Cs_hrs is the number of hours by passing them after the minimum shutting down time, the cost of restarting up the units is Csc. Otherwise, the cost equals Hsc. Solving the UCP includes some constraints as follows [3]:

1. Real power balance constraint: it guarantees the equality of total generation power whit the total prediction load.
$\sum_{i=1}^{N} P_{i h} U_{i h}=D_{h}$
2. Spinning reserve constraint: is the difference between total active potential of the system and the sum of loads and losses. The spinning reserve constraint is $10 \%$ in this paper.
$\sum_{i=1}^{N} P_{i(\max )} U_{i t} \geq D_{h}+R_{h}$
3. Generation limit constraint:
$P_{i(\text { min })} \leq P_{i h} \leq P_{\mathrm{i}(\max )}$
4. Minimum up time constraint:
$X_{i}^{o n}(t) \geq M U_{i}$
5. Minimum down time constraint:
$X_{i}^{\text {off }}(t) \geq M D_{i}$

## III. NATURAL BEHAVIOR OF ANTS

The ACO was first used by Dorigo and his colleague in 1991 to solve the complex optimization problems including TSP, attracts the researcher's attention and then in 1996 and 1997 the ant colony algorithm was proposed [11]. Ants are insects that live together. Investigating the behavior of these insects represents coordination among them. The ants are able to perform an organized task on their own, but in a colony there is a good coordination among the members in performing tasks such as finding the food and the shortest path to it. In natural world ants lay down a chemical trail on their passage during their search for food that is used to inform other ants. Those ants that travel the path leading to food also lay down this kind of chemical trail.

So each ant follows the path that more number of ants has passed through it means the shortest path to food [1]. In Figure 1 the distance between $D$ and $H, B$ and $H$; and $B$ and $D$ is one and $C$ is placed in the center of $B$ and $D$. evaluate what will happen in times 0,1 and 2 . Consider 30 new ants go from $A$ to $B$ and 30 from $E$ to $D$ with the speed of one unit per time unit.

In $t=0$ there is no pheromone in the path but there are 30 ants in $B$ and 30 ants in $D$. They determine their path randomly. Therefore there are 15 ants traveling each path averagely (Figure 1-b). This process continues so long as all ants choose the shorter path. In nature the pheromone trail evaporate gradually over time. So the amount of pheromone in the paths that are traveled through less reduces gradually and they will be omitted from the search space.


Figure 1. An example with artificial ants

## IV. OPERATION OF MODIFIED ANT COLONY ALGORITHM

In this study, at first at each time all states that are able to provide the demanded load and spinning reserve are calculated and the minimum cost relating to each state by use of economic dispatch is calculated by applying genetic algorithm (GA). In fact, in each state for different values of $U_{i}$, the values of $P_{i}$ should be found by considering generation limit constraint of each unit, and the following objective function should be minimized.
$\sum_{i=1}^{N} F C_{i}\left(P_{i}\right) \times U_{i}=P_{\text {sch }}$ and $\forall i P_{\text {min } i} \leq P_{i} \leq P_{\text {maxi }}$
where $P_{\text {sch }}$ is demanded power in each hour. In this case the ants searching space is formed. Now for the paths between each two hours a pheromone matrix is formed in which if the first hour has $n$ states and the second one $m$ states, the related matrix is an $m \times n$ one that the initial value for all the indices is 1 . So for a system with 10 units in a 24 -hour interval 24 pheromone matrices are formed. It is presented in Figure 2.

At first the artificial ants are released randomly in cities of the first hour and they are allowed to move in the search space to find the minimum cost. Each ant should start its journey from one of the cities at the first hour and ends it in a city at last hour. At this time the total path cost of each ant including production costs, starting up and shutting down cost for the units is calculated. It is also checked that whether the constraints relating to minimum up time and down time of the units are followed or not.

If the constraints is followed the cost of the path equals the calculated cost, otherwise the path cost is changed in to a big number so that it is omitted from the optimal paths. When all ants reach the end, the minimum cost among the calculated costs is identified. If this amount is less than the least amount in the previous repetitions it will be saved as the minimum cost, otherwise the amount of minimum cost won't change. This algorithm is dividing into three general sections of initializing, the passing strategy, and updating pheromone matrices.


Figure 2. The searching space for finding the optimal path

## A. Initializing

In this section the number of states (cities) relating to each hour is determined and initial parameters as number of ants $(m)$, the relative importance of the pheromone trail $(\alpha)$, relative importance of the visibility $(\beta)$ and pheromone evaporation coefficient $(\rho)$ set according to Table 1 and the pheromone initial value of each path ( $\tau_{0}$ ) set as 1 .

Table 1. Optimal parameters achieved from PSO algorithm

| Parameters | 4-unit system | 10-unit system |
| :---: | :---: | :---: |
| Number of ants $(m)$ | 277 | 530 |
| $\alpha$ | 0.8079 | 1.6445 |
| $\beta$ | 10.8376 | 28.5412 |
| $\rho$ | 0.6892 | 0.1185 |

## B. Passing Strategy

The Ants in traveling from one city (i) to another city $(j)$ use the passing strategy law. In this law, the city that is nearer to the present city is more likely to be selected. Other cities have the possibility of being selected, though. In this law at first to travel from city $i$ th to $j$ th the selection probabilities of city $j$ th is calculated through the following relation and all of these probabilities are saved in matrix $P(k)(t)$.
$P_{i j}(k)(t)=\left\{\begin{array}{lr}\frac{\left[\tau_{i j}(t)\right]^{\alpha} \cdot\left[\frac{1}{L_{i j}}\right]^{\beta}}{\sum\left[\tau_{i j}(t)\right]^{\alpha} \cdot\left[\frac{1}{L_{i j}}\right]^{\beta}} & j, s \in \operatorname{tabu}(k) \\ 0 & \text { otherwise }\end{array}\right.$
$P=\left[P_{i 1} P_{i 2} \ldots P_{i n}\right]$
where $\tau_{i j}$ is the amount of pheromone in the path between cities of $i$ th and $j$ th, the $L_{i j}$ is the distance between the two cities of $i$ th and $j$ th (cost between states) and $P_{i j}$ is the selection probability of city $j$ th as the next city of $i$ th.

The next city ( $j$ th) is achieved through solving in Equation (13) in which $q$ is a random number between 0 and 1 that is produces randomly in each time of applying the law.
$\sum_{k=1}^{j} P_{i k} \leq q$

## C. Pheromone Update

When all the ants have completed their tour, the pheromone matrix should be updated so the ants can be lead to shorter path in the next step. Updating each pheromone matrix is performing as following:
If the ant $k$ th in hour $n$th is in city $i$ th and at hour $(n+1)$ th is in city $j$ th the $(i, j)$ and $(j, i)$ indexes of $n$th matrix is updated according to the following:
$\tau_{i j}^{\prime}=\left(\tau_{i j}+\frac{1}{c \times L_{t}}\right) \times(1-\rho)$
In which $\rho$ is pheromone evaporation constant, $L_{t}$ is the total cost of the tour from the first city to the last one and $c$ is a constant that is multiplied by the denominator to reduce the size of it. $(c=0 / 0001)$.

## D. Implementation of MACO to Solve UCP

The process of the MACO algorithm for solving UCP can be summarized as follows (Figure 3):
Step 1: forming the search space of each ant for all hours; Step 2: initializing the values of parameters and forming the pheromone matrices;
Step 3: ants are distributed in cities of 1st hour randomly;
Step 4: ants choose their next cities by using the passing strategy law to reach to the final city;
Step 5: the constraint of minimum up and down time of units are being checked, the total path cost is calculated and in case of not satisfying the constraints, the calculated cost will be changed in to a big number;
Step 6: pheromone matrices, and minimum cost are updated and in the case of not satisfying the ending condition, the algorithm goes to step 4.


Figure 3. Flowchart for MACO method

## V. SETTING THE MACO PARAMETERS

A good convergence is achieved through the appropriate selection of parameters so correct setting of parameters $m, \alpha, \beta$ and $\rho$ influence the calculations and achieving the optimal solution greatly. Then, by conceding these parameters variable and determining their limits as $\alpha \in[0,5], \beta \in[0,30], \rho \in[0,1]$ and $m \in[1,300]$ for a system with 4 units and $m \in[1,600]$ for a 10 -unit system are considered as the parameters of PSO algorithm. The fitness function is used in PSO algorithm is total cost resulting from MACO algorithm in addition to the given repetition number for achieving that cost are also taken in to account.

In fact it is in order to determine by which class of parameters in a definite number of repetitions, ant colony algorithm reaches the minimum cost sooner. By keeping all the parameters constant, except one and changing that parameters in the limit mentioned above their roles will be investigated. This is one of the main contributions of this work. The result of these observations is presented in Table 2. The more the number of ants the less number of repetition it reaches minimum cost but calculation time and size increases. The exact values of these parameters that attained through PSO are shown in Table 1.

Table 2. Investigating the role of parameters in converging the answer of MACO

| $\alpha$ | 0 | 0.2 | 0.5 | 1 | 1.5 | 2 | 3 | 5 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Avg.TGC | 74976.9 | 74593.2 | 74521.2 | 74520.3 | 74520.3 | 74522.8 | 74688.2 | 74862.2 |  |
| $\beta$ | 0 | 1 | 2 | 5 | 10 | 15 | 20 | 25 | 30 |
| Avg.TGC | 74664.4 | 74654.2 | 74577.1 | 74522.0 | 74520.3 | 74520.3 | 74520.3 | 74577.3 | 74570.4 |
| $\rho$ | 0.1 | 0.2 | 0.5 | 0.7 | 0.9 |  |  |  |  |
| Avg.TGC | 74719.0 | 74522.0 | 74520.3 | 74520.3 | 74521.2 |  |  |  |  |
| $m$ | 20 | 50 | 100 | 150 | 200 | 250 | 300 |  |  |
| Avg.TGC | 75726.0 | 74856.7 | 74708.9 | 74520.3 | 74520.3 | 74520.3 | 74520.3 |  |  |

Avg. TGC: average total generation cost in \$/day

## VI. SIMULATION RESULTS

This algorithm is applied to a 4-unit system and a 10unit system that their specifications are listed in Appendices (Tables 7, 8, 9 and 10). There are 24 pheromone matrices for the 10 -unit system and 8 pheromone matrices for 4 -unit one. All simulations are done by MATLAB. The repetition number for the 4 -unit system is 10 and for the 10 unit system is 30 .

In Table 3 that shows the simulation results for the 4unit system, the starting up cost of the units and fuel costs are represented separately in each hour and the total cost for 8 hours is $74520.344 \$$.

Table 4 represents the results from MACO with other methods. The numerical results affirmed the proficiency of proposed approach over other existing methods. Table 5 also includes the results of the 10 -unit system with the related costs for each hour and the generators states in each. The total cost for 24 hours is $83051.1033 \$$.

In Table 6 the results from this algorithm are compared with the results from other methods. Figures 4 and 5 show the graph of the amount of cost in terms of number of repetitions for the 4 -unit and 10 -unit systems respectively. These figures represent a good convergence speed for proposed algorithm.

Table 3. Results from simulation of the 4-unit system

| Hour | $\begin{aligned} & \text { Load } \\ & \text { (MW) } \end{aligned}$ | Unit number |  |  |  | Fuel cost (\$) | Starting up cost (\$) | Total cost (\$) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | 2 | 3 | 4 |  |  |  |
| 1 | 450 | 292.857 | 132.143 | 25 | 0 | 9389.038 | 150 | 9539.038 |
| 2 | 530 | 300 | 205 | 25 | 0 | 10856.240 | 0 | 10856.240 |
| 3 | 600 | 300 | 250 | 30 | 20 | 12534.54 | 0.02 | 12534.56 |
| 4 | 540 | 300 | 215 | 25 | 0 | 11043.80 | 0 | 11043.80 |
| 5 | 400 | 276.19 | 123.810 | 0 | 0 | 8205.788 | 0 | 8205.788 |
| 6 | r80 | 196.19 | 83.81 | 0 | 0 | 6067.148 | 0 | 6067.148 |
| 7 | 290 | 202.857 | 87.143 | 0 | 0 | 6243.828 | 0 | 6243.828 |
| 8 | 500 | 300 | 200 | 0 | 0 | 10030.360 | 0 | 10030.360 |
| Total cost |  |  |  |  |  | 74370.324 | 150.02 | 74520.344 |

Table 4. Comparing simulation results for the 4-unit system whit other references

| Hour | Load (MW) | LR [9] |  |  |  | LR-PSO [9] |  |  |  | FL [10] |  |  |  | Proposed ACO |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | 2 | 3 | 4 | 1 | 2 | 3 | 4 | 1 | 2 | 3 | 4 | 1 | 2 | 3 | 4 |
| 1 | 450 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
| 2 | 530 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
| 3 | 600 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 |
| 4 | 540 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
| 5 | 400 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 |
| 6 | 280 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 |
| 7 | 290 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 |
| 8 | 500 | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 |
| Tot | Cost |  |  |  |  |  |  |  |  |  |  |  |  |  | 745 | 34 |  |

Table 5. Results from simulation of the 10 -unit system

| Hour | $\begin{aligned} & \text { Load } \\ & \text { (MW) } \end{aligned}$ | Units |  |  |  |  |  |  |  |  |  | Cost <br> (\$) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |  |
| 1 | 1170 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 2425.504 |
| 2 | 1250 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2592.893 |
| 3 | 1380 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2875.633 |
| 4 | 1570 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3408.703 |
| 5 | 1690 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3578.545 |
| 6 | 1820 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3906.292 |
| 7 | 1910 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4146.285 |
| 8 | 1940 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4229.597 |
| 9 | 1990 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4378.006 |
| 10 | 1990 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4378.006 |
| 11 | 1970 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4316.945 |
| 12 | 1940 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4229.597 |
| 13 | 1910 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4146.285 |
| 14 | 1830 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3932.427 |
| 15 | 1870 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 4038.283 |
| 16 | 1830 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3932.427 |
| 17 | 1690 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3578.545 |
| 18 | 1510 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 3160.748 |
| 19 | 1420 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 2965.116 |
| 20 | 1310 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2751.549 |
| 21 | 1620 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2614.143 |
| 22 | 1210 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2508.618 |
| 23 | 1250 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2592.893 |
| 24 | 1140 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 2363.931 |
| Total cost |  |  |  |  |  |  |  |  |  |  |  | 83051.1033 |



Figure 4. Answer convergence graph for the 10 unit system


Figure 5. Answer convergence graph for the 4 unit system

Table 6. Comparing simulation results for the 10 -unit system whit other methods

| Hour | Load <br> (MW) | Proposed ACO |  | Ant colony system [11] |  | Branch and bound [11] |  | Dynamic Programming [11] |  | EACO [17, 18] |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Cost | Gen Status | Cost | Gen Status | Cost | Gen Status | Cost | Gen Status | Cost | Gen Status |
| 1 | 1170 | 2425.5 | 1101111111 | 2849.6 | 1111111101 | 2725.8 | 1111111001 | 2638.1 | 1111101001 | 2593.5 | 1111111101 |
| 2 | 1250 | 2592.8 | 1101111111 | 2606.6 | 1111111101 | 2606.1 | 1111111001 | 2719.1 | 1111111001 | 2606.9 | 1111111101 |
| 3 | 1380 | 2875.6 | 1101111111 | 2887.0 | 1111111101 | 2981.7 | 1111111011 | 2889.4 | 1111111001 | 2981.4 | 1111111111 |
| 4 | 1570 | 3408.7 | 111111111 | 3396.8 | 1111111111 | 3409.8 | 1111111111 | 3426.0 | 1111111101 | 3295.8 | 1111111111 |
| 5 | 1690 | 3578.5 | 111111111 | 3578.7 | 1111111111 | 3578.7 | 1111111111 | 3607.4 | 1111111101 | 3578.7 | 1111111111 |
| 6 | 1820 | 3906.2 | 1111111111 | 3906.4 | 1111111111 | 3906.4 | 1111111111 | 3948.8 | 1111111101 | 3906.4 | 1111111111 |
| 7 | 1910 | 4146.2 | 1111111111 | 4146.4 | 1111111111 | 4146.4 | 1111111111 | 4247.4 | 1111111111 | 4146.4 | 1111111111 |
| 8 | 1940 | 4229.5 | 1111111111 | 4229.7 | 1111111111 | 4229.7 | 1111111111 | 4229.7 | 1111111111 | 4229.7 | 1111111111 |
| 9 | 1990 | 4378.0 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 |
| 10 | 1990 | 4378.0 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 |
| 11 | 1970 | 4316.9 | 1111111111 | 4317.1 | 1111111111 | 4378.2 | 1111111111 | 4378.2 | 1111111111 | 4317.1 | 1111111111 |
| 12 | 1940 | 4229.5 | 1111111111 | 4229.7 | 1111111111 | 4317.1 | 1111111111 | 4317.1 | 1111111111 | 4229.7 | 1111111111 |
| 13 | 1910 | 4146.2 | 1111111111 | 4146.4 | 1111111111 | 4146.4 | 1111111111 | 4146.4 | 1111111111 | 4146.4 | 1111111111 |
| 14 | 1830 | 3932.4 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 |
| 15 | 1870 | 4038.2 | 1111111111 | 4038.4 | 1111111111 | 4038.4 | 1111111111 | 4038.4 | 1111111111 | 4038.4 | 1111111111 |
| 16 | 1830 | 3932.4 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 | 3932.5 | 1111111111 |
| 17 | 1690 | 3578.5 | 1111111111 | 3578.7 | 1111111111 | 3578.7 | 1111111111 | 3578.7 | 1111111111 | 3578.7 | 1111111111 |
| 18 | 1510 | 3160.7 | 1111111111 | 3160.9 | 1111111111 | 3160.9 | 1111111111 | 3160.9 | 1111111111 | 3160.9 | 1111111111 |
| 19 | 1420 | 2965.1 | 1111111111 | 2996.2 | 1101111111 | 2996.2 | 1101111111 | 2968.5 | 1111111111 | 2965.2 | 1111111111 |
| 20 | 1310 | 2751.5 | 1101111111 | 2721.7 | 1101111111 | 2721.7 | 1101111111 | 2734.9 | 1111111111 | 2770.2 | 1101011111 |
| 21 | 1260 | 2614.1 | 1101111111 | 2614.3 | 1101111111 | 2614.3 | 1101111111 | 2633.2 | 1111111111 | 2610.7 | 1101011111 |
| 22 | 1210 | 2508.6 | 1101111111 | 2508.7 | 1101111111 | 2508.7 | 1101111111 | 2533.2 | 1111111111 | 2528.8 | 1101011111 |
| 23 | 1250 | 2592.8 | 1101111111 | 2593.0 | 1101111111 | 2593.0 | 1101111111 | 2612.9 | 1111111111 | 2589.5 | 1101011111 |
| 24 | 1140 | 2363.9 | 1101111111 | 2364.1 | 1101111111 | 2364.1 | 1101111111 | 2394.1 | 1101111111 | 2345.3 | 1101011111 |
| Total cost |  | 83051.1033 |  | 83491.42 |  | 83475.25 |  | 83652.4 |  | 83240.17 |  |

## VII. CONCLUSIONS

This paper deals with the UC problem and the necessity for an algorithm to solve it. Since ACO is appropriate for solving the mixed optimization problems and has enough potential to find the optimal solution, it is appropriate to solve UCP. Then by using the proposed method (MACO), UCP for two sample systems were solved. The results were compared with other related
methods from different references. The algorithms optimal parameters were calculated by PSO technique and their roles were investigated. The findings represented that the suggested method is more economical than other methods and is able to save a large amount of cost annually. It is also encouraging in terms of convergence speed.

## APPENDICES

Table 7. Unit data for 4-unit system

| Unit | $P_{\max }$ <br> $(\mathrm{MW})$ | $P_{\min }$ <br> $(\mathrm{MW})$ | $\alpha$ <br> $(\$ / \mathrm{h})$ | $\beta$ <br> $(\$ / \mathrm{MWh})$ | $\gamma$ <br> $\$ /\left(\mathrm{MW}^{2} \mathrm{~h}\right)$ | $M U$ <br> $(\mathrm{~h})$ | $M D$ <br> $(\mathrm{~h})$ | $H s c$ <br> $(\$)$ | $C s c$ <br> $(\$)$ | $C s / h r s$ <br> $(\mathrm{~h})$ | Initial state <br> $(\mathrm{h})$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 300 | 75 | 648.74 | 16.83 | 0.0021 | 5 | 4 | 500 | 1100 | 5 | 8 |
| 2 | 250 | 60 | 585.62 | 16.95 | 0.0042 | 5 | 3 | 170 | 400 | 5 | 8 |
| 3 | 80 | 25 | 213.00 | 20.74 | 0.0018 | 4 | 2 | 150 | 350 | 4 | -5 |
| 4 | 60 | 20 | 252.00 | 23.60 | 0.0034 | 1 | 1 | 0 | 0.02 | 0 | -6 |

Table 8. Unit data for 10-unit system

| Unit | $P_{\max }$ <br> $(\mathrm{MW})$ | $P_{\min }$ <br> $(\mathrm{MW})$ | $\alpha$ <br> $(\$ / \mathrm{h})$ | $\beta$ <br> $(\$ / \mathrm{MWh})$ | $\gamma$ <br> $\$ /\left(\mathrm{MW}^{2} \mathrm{~h}\right)$ | $M U$ <br> $(\mathrm{~h})$ | $M D$ <br> $(\mathrm{~h})$ | Shutdown <br> $\operatorname{cost}(\$)$ | Hsc <br> $(\$)$ | Csc <br> $(\$)$ | Cs_hrs <br> $(\mathrm{h})$ | Initial state <br> $(\mathrm{h})$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 200 | 80 | 82 | 1.2136 | 0.00148 | 3 | 2 | 50 | 70 | 176 | 3 |  |
| 2 | 320 | 120 | 49 | 1.2643 | 0.00289 | 4 | 2 | 60 | 74 | 178 | 4 |  |
| 3 | 150 | 50 | 100 | 1.3285 | 0.00135 | 3 | 2 | 30 | 50 | 113 | 3 |  |
| 4 | 520 | 250 | 105 | 1.3954 | 0.00127 | 5 | 3 | 85 | 110 | 267 | 5 |  |
| 5 | 280 | 80 | 72 | 1.3500 | 0.00261 | 4 | 2 | 52 | 72 | 180 | 3 | 7 |
| 6 | 150 | 50 | 29 | 1.5400 | 0.00212 | 3 | 2 | 30 | 40 | 113 | 2 | -3 |
| 7 | 120 | 30 | 32 | 1.4000 | 0.00382 | 3 | 2 | 25 | 35 | 94 | 2 | -3 |
| 8 | 110 | 30 | 40 | 1.3500 | 0.00393 | 3 | 2 | 32 | 45 | 114 | 1 | -3 |
| 9 | 80 | 20 | 25 | 1.5000 | 0.00396 | 0 | 0 | 28 | 40 | 101 | 0 | -1 |
| 10 | 60 | 20 | 15 | 1.4000 | 0.00510 | 0 | 0 | 20 | 30 | 85 | 0 | -1 |

Table 9. Load demand for 8 hours

| Hour | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Load (MW) | 450 | 530 | 600 | 540 | 400 | 280 | 290 | 500 |

Table 10. Load demand for 24 hours

| Hour | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Load (MW) | 1170 | 1250 | 1380 | 1570 | 1690 | 1820 | 1910 | 1940 | 1990 | 1990 | 1970 | 1940 |
| Hour | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| Load (MW) | 1910 | 1830 | 1870 | 1830 | 1690 | 1510 | 1420 | 1310 | 1260 | 1210 | 1250 | 1140 |

## NOMENCLATURES

$U_{i h}$ : Status of unit $i$ th at hour $h($ on=1, off=0)
$N$ : Total number of generation units
$H$ : Total number of hours
$\operatorname{Cost}_{N H}$ : Sum of costs for $H$ hours and for $N$ units
$F C_{i}\left(P_{i h}\right)$ : Generation fuel cost of unit $i$ th at hour $h$ th for generating $P_{i h}$
$S T C_{i}$ : Start up cost of unit $i$ th
$S D_{i}$ : Shut down cost of unit $i$ th
$T S_{i h}$ : Generator start up cost
$B S_{i h}$ : Boiler start up cost
$M S_{i h}$ : Constant start up cost
$T_{i h}^{\text {off. }}$ : Continuously off time for unit $i^{\text {th }}$ at hour $H(\mathrm{~h})$
$A S_{i h}$ : Boiler cold shutdown coefficient
$D_{h}$ : Load demand at hour $H$ (MW)
$R_{h}$ : Spinning reserve at hour $H$ (MW)
$P_{i(m i n)}$ : Minimum real power generation of unit ith (MW)
$P_{i(\max )}$ : Maximum real power generation of unit $i$ th (MW)
$M D_{i}$ : Minimum down time of unit $i$ th
$M u_{i}$ : Minimum up time of unit $i$ th
$X_{i}^{o n}(t)$ : Continuously on time of unit $i$ th (h)
$X_{i}^{\text {off }}(t)$ : Continuously off time of unit $i \mathrm{th}(\mathrm{h})$
$a$ : Cost coefficient for generator (\$)
$b$ : Cost coefficient for generator (\$/MW)
$c$ : Cost coefficient for generator $\left(\$ / \mathrm{MW}^{2}\right)$

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